

## Youth Jam Art Booth Volunteers

\*Meet at the Info Tent near the Memorial Drive parking lot – look for the yellow canopies\*

The 2024 Roaring Youth Jam will take place on August 8, 9, and 10, 10am until 4pm each day. The Idaho Falls Arts Council runs 10 Art Booths. Each of these has a different art project for kids to do and is managed by a Booth Leader. We need volunteers to assist each Booth Leader in running their booth. Tasks include:

- Prepping supplies – cutting shapes, cleaning brushes, pouring glue/paint, etc.
- Explaining the project to kids and helping them when needed
- Covering the booth so the Leader can take breaks
- Alerting the Booth Leader and/or Youth Jam Coordinator when supplies are running low
- Assisting with set up or break down as appropriate
- Being an enthusiastic and helpful representative of the Arts Council!

All volunteers will receive water during their shift and a 2024 Youth Jam T-Shirt to keep. The Booth Leader will ensure that their volunteers know what to do – no prior knowledge or expertise is required! Projects can be messy – please dress appropriately. Also bear in mind that it is usually hot and we will be giving you a T-shirt to wear.



## Youth Jam Set Up / Break Down Volunteers

\*Heavy lifting required\*

\*Meet at the Memorial Drive parking lot near the traffic circle – look for the UHaul\*

**Set-Up** Takes place 6:30-9:30am on Thursday, August 8.

**Break-Down** takes place 4-6pm on Saturday, August 10.

### Set-Up Tasks:

- Moving and setting up picnic tables
- Carrying pop-up tents, project totes, and other supplies from the UHaul to the different Art Booth locations
- Setting up tents, covering tables, setting up large art projects

### Break-Down Tasks

- Collapsing tents, folding up tables, breaking down large art projects
- Carrying pop-up tents, project totes, and other supplies from the Art Booth to the U-Haul
- Once all supplies have been loaded into the UHaul, volunteers walk to the Colonial Theater to unload everything into the basement of the theater.